

Acces PDF C Gotchas Avoiding Common Problems In Coding And Design Stephen C Dewhurst

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C Gotchas Avoiding Common Problems

The issues discussed are divided into nine categories, starting with Basics (eg. excessive commenting, distinguishing between references and pointers) and proceeding through Syntax (eg. "for" statement variable declaration, maximal munch problems); The Preprocessor (avoid it); Conversions (eg. casting, slicing, void*); Initialization (eg. member initialization lists, non-local static initialization order); Memory and Resource Mangement (eg. overloading new and delete, auto_ptr); Polymorphism ...

C++ Gotchas: Avoiding Common Problems in Coding and Design ...

While appealing to the same broad audience of intermediate C++ programmers, this book has a completely different approach. The author presents 99 "gotchas" - common and preventable problems in C++ programming and design. The gotchas run the gamut from minor syntactic annoyances to basic design flaws to psychological behavior.

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C++ Gotchas: Avoiding Common Problems in Coding and Design ...

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C++ Gotchas: Avoiding Common Problems in Coding and Design ...

Dewhurst, Stephen C. C++ gotchas : avoiding common problems in coding and design / Stephen C. Dewhurst. p. cm—(Addison-Wesley professional computing series) Includes bibliographical references and index. ISBN 0-321-12518-5 (alk. paper) 1. C++ (Computer program language) I. Title. II. Series. QA76.73.C153 D488 2002 005.13'3—dc2 1 2002028191

C++ Gotchas: Avoiding Common Problems in Coding and Design

Chapter 1. Basics That a problem is basic does not mean it isn't severe or common. In fact, the common presence of the basic problems discussed in this chapter is ... - Selection from C++ Gotchas: Avoiding Common Problems in Coding and Design [Book]

Chapter 1. Basics - C++ Gotchas: Avoiding Common Problems ...

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C++ gotchas : avoiding common problems in coding and ...

--Matthew Wilson, Development Consultant, Synesis Software C++ Gotchas is the

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professional programmer's guide to avoiding and correcting ninety-nine of the most common, destructive, and interesting C++ design and programming errors. It also serves as an inside look at the more subtle C++ features and programming techniques.

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Amazon.com: C++ Gotchas: Avoiding Common Problems in ...

To avoid this gotcha, there is a recommendation to keep the constants in the left side of the comparison, e.g. `42 == x` rather than `x == 42`. This way, using `=` instead of `==` will cause a compiler error (see yoda conditions). Many kinds of gotchas are not detected by compilers, however. [citation needed] See also. Usability; References

Gotcha (programming) - Wikipedia

However, there isn't any material on templates here, and there's quite a lot of overlap with the author's subsequent book, 'C++ Common Knowledge', which I consider to be superior to this one. So while this is a perfectly good book, I would point you towards C++ Common Knowledge.

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C++ Gotchas is the professional programmer's guide to avoiding and correcting ninety-nine of the most common, destructive, and interesting C++ design and programming errors. It also serves as an inside look at the more subtle C++ features and programming techniques.

C++ Gotchas: Avoiding Common Problems in Coding and Design ...

C++ Gotchas: Avoiding Common Problems in Coding and Design Addison-Wesley

Professional Computing Series: Author: Stephen C. Dewhurst: Publisher: Addison-Wesley Professional, 2002: ISBN: 0672333775,...

C++ Gotchas: Avoiding Common Problems in Coding and Design ...

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Stephen C. Dewhurst ISBN 10: 0321125185 ISBN 13: 9780321125187 Version: PDF Language: English About this title: C++ Gotchas is the latest addition to the distinguished roster of Addison-Wesley's bestselling programming titles, such as Effecti

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The term "gotcha" has a cloudy history and a variety of definitions. For purposes of this book, we'll define C++ gotchas as common and preventable problems in C++ programming and design. The gotchas described here run the gamut from minor syntactic annoyances to basic design flaws to full-blown sociopathic behavior.

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C++ Gotchas: Avoiding Common Problems in Coding and Design ...

C++ Gotchas is a guide to avoiding and correcting ninety-nine of the most common, destructive, and interesting C++ design and programming errors. Students will get a look inside look at the more subtle C++ features and programming techniques. This book discusses basic errors present in almost all C++ code, as well as complex mistakes in syntax, preprocessing, conversions, initialization, memory and resource management, polymorphism, class design, and hierarchy design.

Dewhurst, C++ Gotchas: Avoiding Common Problems in Coding ...

"C++ Gotchas" is the professional programmer's guide to avoiding and correcting ninety-nine of the most common, destructive, and interesting C++ design and programming errors. It also serves as an inside look at the more subtle C++ features and programming techniques. This book discusses basic errors present in almost all C++ code, as well as

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